## Negotiating the 'Stupid' out of UX Design



Virgil Carroll
Founder / Principal Architect

### about me

- From the great State of Alaska
- Certified Smart Ass / plain speaker
- User Experience Aficionado
- Been building websites since 1998
- Blog: <a href="http://www.highmonkey/blog">http://www.highmonkey/blog</a>
- Twitter: @vcmonkey



#### CREDENTIALS

TITLE: CEO / Technology Architect

#### EDUCATION:

Instructional Design - M.Ed Athletic Trainer - Certification Physical Education - BS

#### CAREER 'HATS' WORN:

President / CEO Motivational Speaker Programmer / Developer Certified Athletic Trainer Adjunct Professor Instructional Designer

#### • INTERESTS:

The Steelers and Star Wars; there's no better combo.

### about high monkey

- Been around since 1998
- Based in Minnesota
- Clients throughout the US and Canada
- Specialize in saving BIG ASS websites and complex structures

### agenda

- Why we're not successful
- How can we be better
- A few lessons learned

why we're not successful



# There's nothing worse than a sharp image of a fuzzy concept

- Ansel Adams, photographer



### people are scared of what we do

- Often UX is about saving...something
- Business people don't understand the process
- We need to play offense, but recognize their defense
- We will always get grouped in with 'IT'



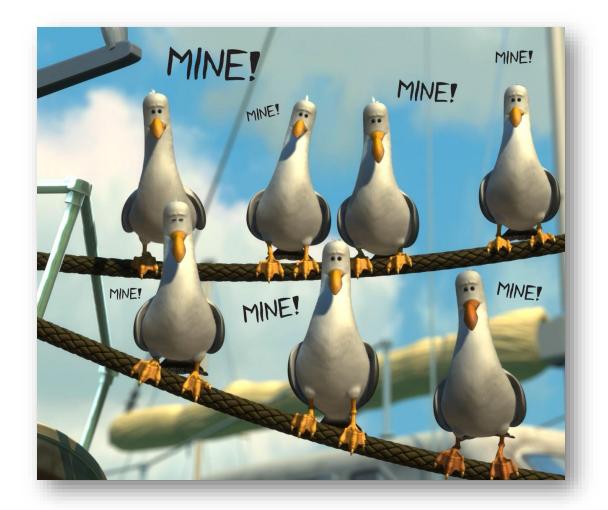
### people don't' like change

- Change means different
- Used to being overpromised and underdelivered
- 'Better is good until I have to do it'



### people like control

• The mine, mine, mine principle



# the higher ed recipe for disaster

4 cups	Lack of administrative support	
2 tbsp	Smarter than our users	
½ tsp	Bitching without consequences OR You can't tell me what to do	
1 pinch	Academic freedom	



### THE CONSEQUENCE



### baseline: how people think about the web

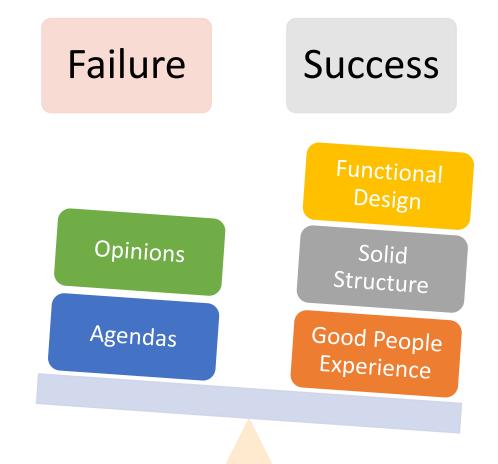
The too-easy information seeking model



How can we be better



### to build a website



### disciplined discovery process

People Interactions

### Opinion 💬

- Discovery Workshops
- In-person interviews
- Personas

People Organization

### Structural 品

- Card Sort
- Tree Testing
- Wireframes

People Experience

### Functional



- Audience Targeting
- UX Testing

### **EDUCATE** and INFORM

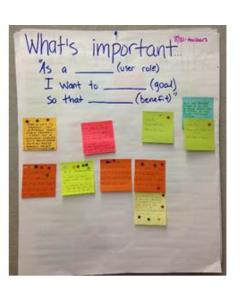


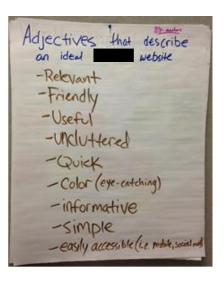


#### Website example











- An alternate format to requirements gathering and focus groups
- Based off the theories of gamification
- Get people interactively involved
- The power of the 'sticker'
- Discussion, discussion, discussion



#### Format:

- 6-8 people (keep it manageable) must not be related to efforts
- 5-10 minutes for each brainstorming session
- 10-15 minutes of follow-up discussion after each one

#### What you need:

- Post-It Notes (best to have a color for each person)
- Flipboard (sticky note version works the best)
- Pens / pencils
- Enthusiasm and patience





**REMEMBER:** Discovery workshops will give you a solid understanding of people's wants and desires, but its only a step in the right direction

OPINION ≠ RIGHT

### in-person interviews

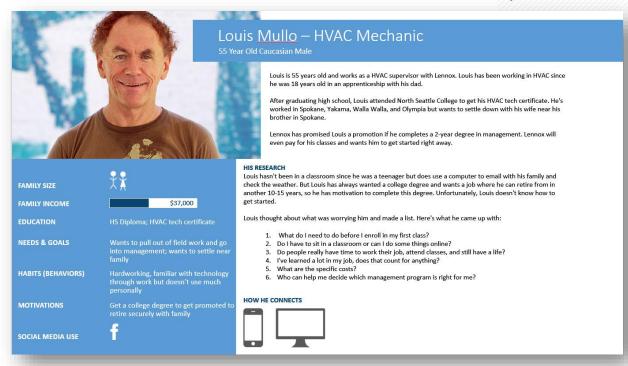


- Focus on open-ended question vs. leading down a path
- Get permission to 'ask for clarification'
- Concentrate these on politically challenging OR people you need serious buy-in from
- Educate, educate, educate

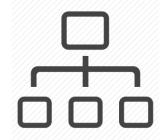
### personas



- Helps stakeholders know you heard needs/interests
- Great visual explanation point
- Good start understanding language / vocab issues
- Prevents process from being considered too 'IT'ish

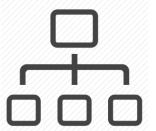


### what is information architecture



# The **structural** integrity of **meaning** across contexts

### IA breakdown



Business goals, funding, politics, culture, technology, resources and constraints

Purpose

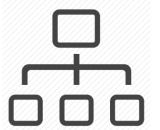
Vocabulary, rules, content types

Language

People

Audience, tasks, needs, information seeking behavior, experience

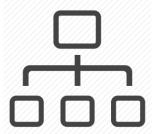
### how do we figure out our IA?



- Card sorting
- Tree Testing
- Wireframe concepts

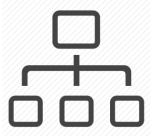


### what is card sorting?



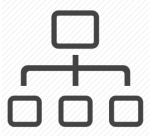
 Card sorting is a technique that many information architects (and related professionals) use as an input to the structure of a site or product.

### why use card sorting?



- Card sorting can help you identify trends
  - Do the users want to see the information grouped by subject, process, business group, or information type?
  - How similar are the needs of the different user groups?
- Card sorting is a great way to get your audiences and stakeholder actively involved, but....

### types of card sorting



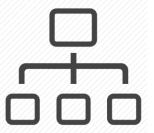
#### Open Card Sorting

 Participants are given cards showing site content with no pre-established groupings.

#### Closed Card Sorting

 Participants are given cards showing site content with an established initial set of primary groups.

### tree testing

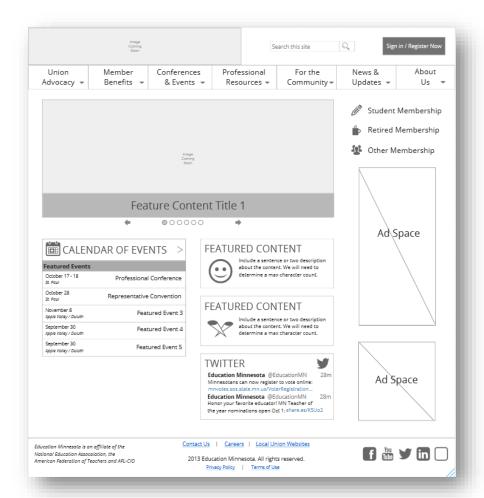


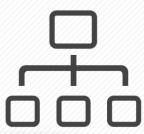
- Does navigation make sense
- Great intermediate step to combine structural and functional
- Best with highly focused tasks
- Get stakeholders to succeed and want you to succeed

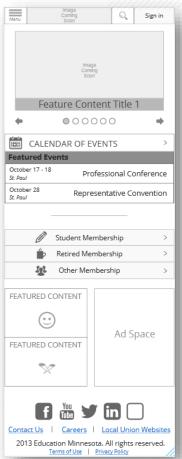


### wireframing

- About structure and language
- Test audiences around if order makes sense
- Hard spot to involve stakeholders







### audience matrix



- Map personas to actual web patterns
- Find commonalities across groups
- Track testing and success against

Audience	Type of Person(s)	Reason for visiting	Challenges faced	Related Personas
			EXTERNAL	
Navigating College Life	Current student well into their college life	Register for classes / access relevant materials Access student-focused resources View relevant news and events Keep up-to-date in activities I'm involved with Prepare for graduation and life after college	Not always sure what resource to use for what need Inconsistency of information around programs and classes to make an informed decision Filtering through the 'noise' of information on the website not applicable to current students Understanding the multi-college experience and timing of their educational lives	Henry Cho
Just Getting Started	New student during their first year of college	Learn about campus events and activities I can get involved with Get comfortable with the college, including locations of classes, resources, and parking Register for classes / access relevant material Access student-focused resources View relevant news and events	Figuring out what services are available to help be successful in college Finding comfort in the way college works Navigating through the online systems that need to be accessed as a student Setting a schedule for success Filtering through the 'noise' of information on the website not applicable to current students	Amy Rihnaken
Looking for a Career	Prospective student looking to earn a degree from a institution	Figuring out whether the degree interested in is offered Understand costs and financial assistance opportunities Researching college reputation and gain confidence about attending here Understand curriculum path, timing and career opportunities post graduation Learn how to get started	Navigating through the various options for financial assistance, including financial aid, grants, & scholarships Understanding the different options to complete degree, including single college, multi-college, online opportunities Having the right information / assistance around the process to register for college For those returning to school, how they will get back into the college mindset	Louis Mullo     Charlie Hunter     Anh Sin     Nykaela Clarke     Curtis Gertz     Kyle Barker
Get In and Get Out	Prospective student looking to attend here to take their basic curriculum and transfer to a 4 year institution OR a person looking to take a single course or community class	Figuring out whether your basics will transfer to another school     Understand costs and financial assistance opportunities     Researching college reputation and gain confidence about attending here	Confusion around the transfer process and what classes can be taken here Having the right information / assistance around the process to register for college How to just take class and not go through the entire college registration process Navigating through the various options for financial assistance, including financial	Anh Sin     Nykaela Clarke     Curtis Gertz     Margie Canner

### usability testing



- Types of Testing
  - Task-based usability tests (desktop & mobile)
  - Eye Tracking
- Tie to audience tasks
- Greatest win with stakeholders (before project even better)



### usability's 5 quality components



- Learnability how easy can the user accomplish basic tasks?
- Efficiency How quickly can tasks be performed?
- Memorability After a period of non-use, how easily can a user reestablish proficiency?
- **Errors** How many errors does the user / system make? How severe? Can the user recover?
- Satisfaction How pleasant is it to use the design?

a few lessons learned



## tell them why



# find the underlying resistance



### win some / learn some



### questions??

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