# Adult Literacy XPRIZE Team Solutions Phase Guidelines v3

# **Summary of Changes**

This document is a brief summary of important changes from the draft v2.0 of these Guidelines. Not every change is listed here, so please review the new Guidelines document carefully. If you have any questions about the new Guidelines, please contact us at <a href="mailto:Adult.Literacy@xprize.org">Adult.Literacy@xprize.org</a>.

#### **Prize Purse Reallocated**

The Grand Prize has been reduced from \$4 million to \$3 million. The two Achievement Prizes (formerly named Bonus Prizes) have been increased from \$500,000 to \$1 million each. Teams selected as Finalists (up to five teams) will now be awarded \$100,000 each. The Cities Deployment Participation incentive has been reduced from \$1 million to \$500,000. The \$1 million prize purse for the separate Cities Deployment Phase of the competition has not changed.

# **Solution Development Status Reports**

Teams will be required, after nine months of Solution Development, to submit a status report to the Judges describing their readiness to begin the Field Test.

### **Length of Solution Development Stage**

The length of the Adult Literacy XPRIZE Solution Development Stage has been changed to 12 months. The team status reports will inform the Judges' decision whether to extend the Solution Development Stage by three months, to a total of 15 months. If that happens, subsequent milestones will also be postponed by three months.

#### Field Test Changes

The 12-month Field Test is divided into two sections. 15 Semifinalist Teams will be selected to begin the Field Test, rather than only five Finalists. After six months, the Judges will select up to five Finalists. After six more months, participants using the Finalists' solutions will be re-tested for literacy gains. There is no change to the scoring process for awarding the Grand Prize to one of the Finalists.

#### **Updated Technical Submission Package**

After the first six months of the Field Test, the 15 Semifinalist teams will be required to submit an updated version of their Technical Submission package. This information will be used by the Judges to select the five Finalists.

#### **Virtual Team Summits**

References to Virtual Team Summits have been removed from the Guidelines. XPRIZE feels that more frequent, smaller events are more helpful to teams in a software development competition. XPRIZE will provide information and engagement opportunities throughout the Solution Development Phase, and may convene other events for Teams.

#### **Month Numbers**

References to month numbers have been changed to the actual month and year corresponding to that number. Dates after the Solution Development Phase have a second date following in parentheses. That date is three months later, and will be the date used if the Judges extend the Solution Development Phase by three months.

## **Bonus Prizes Renamed**

The Bonus Prizes for performance in each of the two demographic groups have been renamed to Achievement Prizes, as they are standalone prizes and not bonuses awarded in addition to another prize.