

Do you want to ride the FUN TRAIN?

Pay the fare, get a star, and take a ride to the other side of the gameboard!

The Fun Train runs in both directions!



WIN!

- Collect stars as you travel through life's great adventures!
- If you're the first player to get 10 stars, you're the winner!
- Now tell everyone what you did on your fantastic day! Look at your Action cards as a reminder.
- The other players can do the same afterward!

First of all I went to the MUSEUM, where I saw lots of dinosaurs and I got 2 STARS because I had the VIP TICKET too! Then I made an imaginary SNOWMAN and pretended to be a COWBOY before going to the CHOCOLATE FACTORY. I won another STAR for describing the best birthday party, I jumped in the puddles then rode the FUN TRAIN, and that got me my 10 STARS!

Now, what are you going to get up to tomorrow?

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the Game of LIFE JUNIOR

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**ADULT
ASSEMBLY
REQUIRED**

My Fantastic Day!

Aim of the game

Hello! Your day is just about to get better. And exactly what fantastic things you do and where you go is totally up to you!

Fill your day with exciting adventures, and have tons of fun collecting stars as you enjoy THE GAME OF LIFE experience!

If you get 10 stars first, you win!

Congratulations, you have had the most fantastic day of all!

Contents: 1 gameboard • 4 car tokens • 1 spinner and base • 96 cards (in 2 decks) • 48 stars



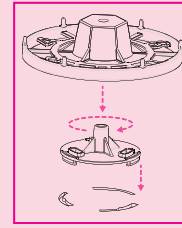
WARNING:

CHOKING HAZARD-Small parts.
Not for children under 3 years.



The first time you play

- Insert the spinner base into its slots on the gameboard.
- Press the 48 stars from the die-cut sheet. Please dispose of the waste responsibly.



SET IT UP!

1. Separate the cards into:



58 Action cards



22 \$1 notes



12 VIP tickets



4 Books of Adventures

2. Choose your Junior car

- Put your car onto its matching color START space.
- Take the Book of Adventures card that matches the color of your car.



Pink Cruiser



Yellow Speedster



Green Rider



Blue Wheeler

3. Give each player

• 3 VIP tickets

Find the places on the gameboard that you got VIP tickets for.

When you visit these places, you get a BONUS STAR!



• 4 \$1 notes

You need to pay to get into some attractions.



4. Put all the Action cards face down by the gameboard, along with the stars, and the remaining money. Choose 1 player to be banker – they can play too!

It's time to start your fantastic day!
Are you ready to play?

PLAY!

How to win

- Spin the spinner and move your car. You want to visit as many fantastic places as you can!
- You get a star at every place you stop! Some Action cards give stars too.
- Get 10 stars to WIN!

How to play

1. The oldest player starts.
2. Spin the spinner.
 - Move your car forward that number of spaces.
 - Always go clockwise around the board; follow the arrows.
 - If your spin takes you past an attraction, you can just stop there.
3. **Where did you land?** See below for what to do when you stop at an attraction or land on an Action space.
4. **That's it!** Your turn is over and the player to your left spins next.
5. Start playing!

Did you land on a yellow Action space?



Take an Action card and have some fun!

Action cards give you stars or money! But some take away stars or money!
(If you have no money to pay for an action, do nothing!)

There are stories to tell, impressions to act out, and maybe even some singing to do!

Keep your Action cards in front of you; they will remind you what you did on your fantastic day!

Here's some info on Action cards:



means take a star!



means do something for a star!



means lose a star!



means it's a song!



means act it out!

Did you stop at an attraction?



1. **Pay the entry fee** to the bank unless it's free!
2. **Put a star** on your Book of Adventures.
3. **Check your VIP tickets.** If you have the matching ticket, you get a **BONUS STAR!**
Turn over your ticket to show you've visited and taken your bonus star.
4. **Now, tell everyone** what you did there!

- **You do not need to spin** the exact amount to get into an attraction; you can just stop there, even if you have moves left.
- **If you have no money** for a paid attraction, you can't go in, and you don't get a star!
- **Only 1 visit to an attraction per game!**

Note: If you go to your **START space** again, you'll get \$1 pocket money! (This ends your turn.)

Turn over for info on how to win!